



Enemies and Allies (Dungeons & Dragons)

Jeff Grubb, David Noonan, Skip Williams, Bruce R. Cordell

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This invaluable resource manual contains information, statistics, and tables that any Dungeon Master can use to quickly and easily flesh out a campaign. The pregenerated, nonplayer characters, both heroic and nefarious of various classes and levels, are ready to use in any campaign. The book also contains a quick character generator "tree" that allows Dungeon Masters to either create a quick character or modify an existing character to fit any style of play.

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